



# Penguin's Balance and Throw

Physical Development

IB PYP Grade 1

PSPE · Physical Development

Name \_\_\_\_\_ Class \_\_\_\_\_ Date \_\_\_\_\_ Score \_\_\_\_\_ / 13

**A** Name the play equipment.

ball kite rope goal










**B** What do we do with it? Match and write the letter.

1




2




3




4




a

balance on it

b

throw it

c

kick it

d

jump over it

**C** Circle Yes or No.



Do we take turns when we play?

Yes

No



Do we push others in a game?

Yes

No



Do we need an adult near water?

Yes

No



Do we wear safe shoes to play?

Yes

No

**D** Draw it.

Draw a game you like to play



# Answer Key: Penguin's Balance and Throw

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For teachers and parents · check your child's work against these answers

## A Naming play equipment (4 marks)

1. ball   2. kite   3. rope   4. goal

## B Matching equipment to actions (4 marks)

1. 1 → c (kick it)   2. 2 → d (jump over it)   3. 3 → b (throw it)   4. 4 → a (balance on it)

## C Safe and fair play (4 marks)

1. Yes   2. No   3. Yes   4. Yes

## D Drawing a favourite game (1 mark)

1. Accept any suitable drawing: Draw a game you like to play

Total: 13 marks · Accept any correct, clear answer. Colouring, circling and drawing answers may look slightly different.

